

DemiCon 17 Masquerade Rules

1. All participants must be registered members of DemiCon 17.
2. All contestants must complete and turn in the required paperwork by 1:00pm Saturday, July 29, 2006 and participate in a rehearsal walk. Printable forms will be available at the convention or may be obtained electronically on the website at <http://www.demicon.org/17/pdfs/DC17MasqEntryFormwAddress.pdf>.
3. Entries are allowed a maximum of 2 minutes for presentation. Music to accompany your entry is encouraged. The preferred format is mp3 or CD.
4. All child participants must be supervised by a parent or guardian at all times.
5. Costumes that are past winners in any DemiCon Costume Contest are not eligible for competition in the Masquerade and may be worn for exhibit only. This also applies to costumes worn in the Hall Costume Contest on Friday night or any other time prior to the Masquerade while at DemiCon. Commercially available / mass produced costume pieces are not permitted without significant modification.
6. Costumes must be completed prior to arrival in the Green Room. Emergency repair and final assembly of large props or costumes is permitted.
7. Weapons of any type must be approved by the Masquerade Coordinator in advance. Only those deemed safe will be allowed on stage. Those using a weapon of any type assume all risk by signing the Masquerade entry form.
8. The following cannot be allowed on stage for any reason: nudity, pyrotechnics or flame of any type, live animals (service animals excepted), projectiles, liquids, chemicals, foods or anything else that may create a hazard.
9. If you are planning something unusual, let us know well in advance. We want to work with you to present your entry at its very best.
10. The Masquerade Coordinator is sole arbiter of what will be allowed and reserves the right to eliminate an entry that may endanger the audience, participants, or venue. An entry may also be eliminated for failure to comply with any of the previous rules or for any other reason deemed sufficient. Please keep in mind that the rules are here to protect us all. No one has ever been asked to leave a DemiCon Masquerade. By working together, we can keep it that way.
11. All prizes and/or awards are final and are strictly up to the Judges.

For any questions, clarifications or considerations not addressed by the rules or general information please email masquerade@demicon.org.